

Tree partitioning as an alternative to controlled islanding to contain cascading line failures

Janusz Bialek

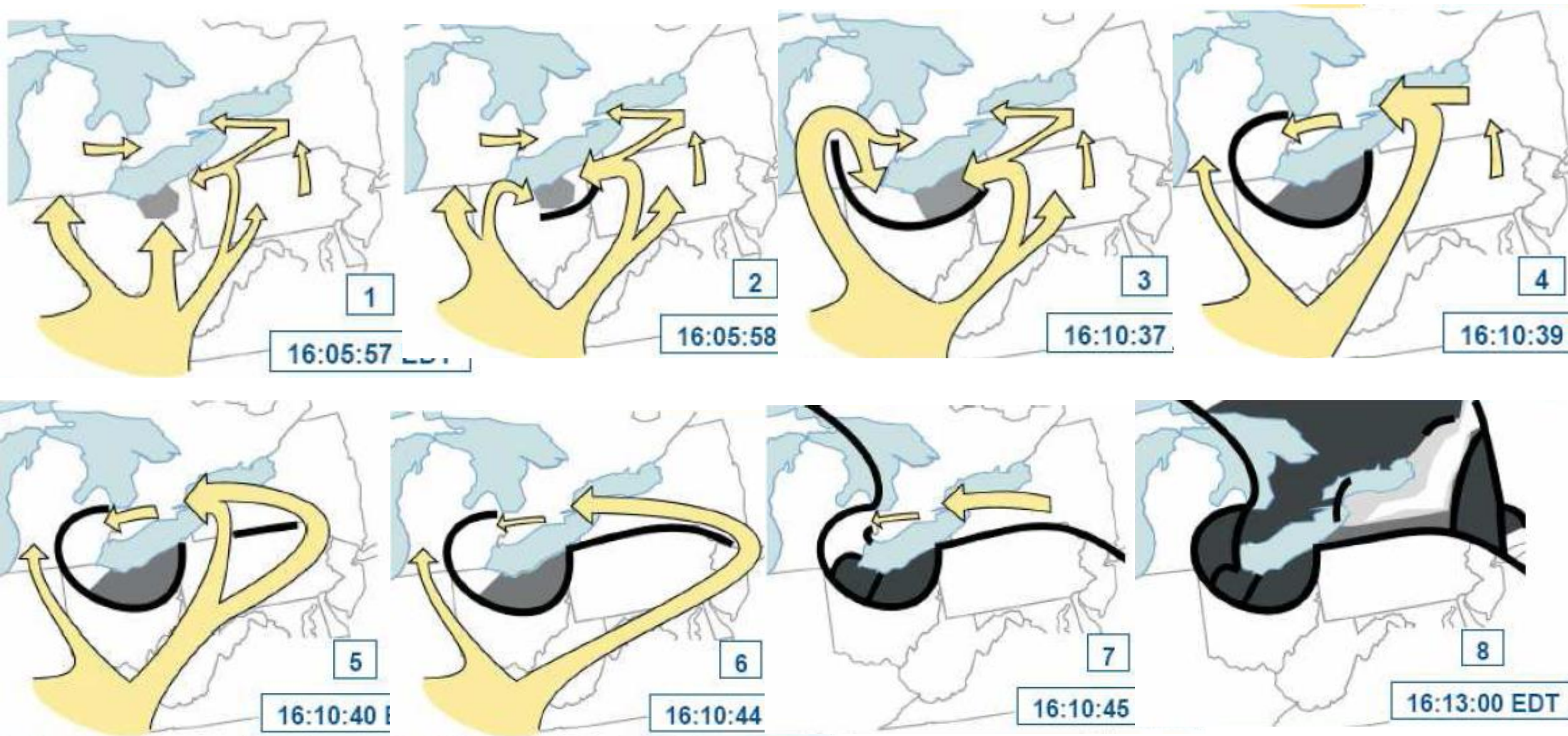
Full Professor, Skolkovo Institute of Science and Technology (Skoltech), Russia

Professor of Power and Energy Systems, Newcastle University, UK

Controlled Islanding (CI)

- Significant research effort over the last two decades
- To stop a cascading blackout, split a network into a number of islands

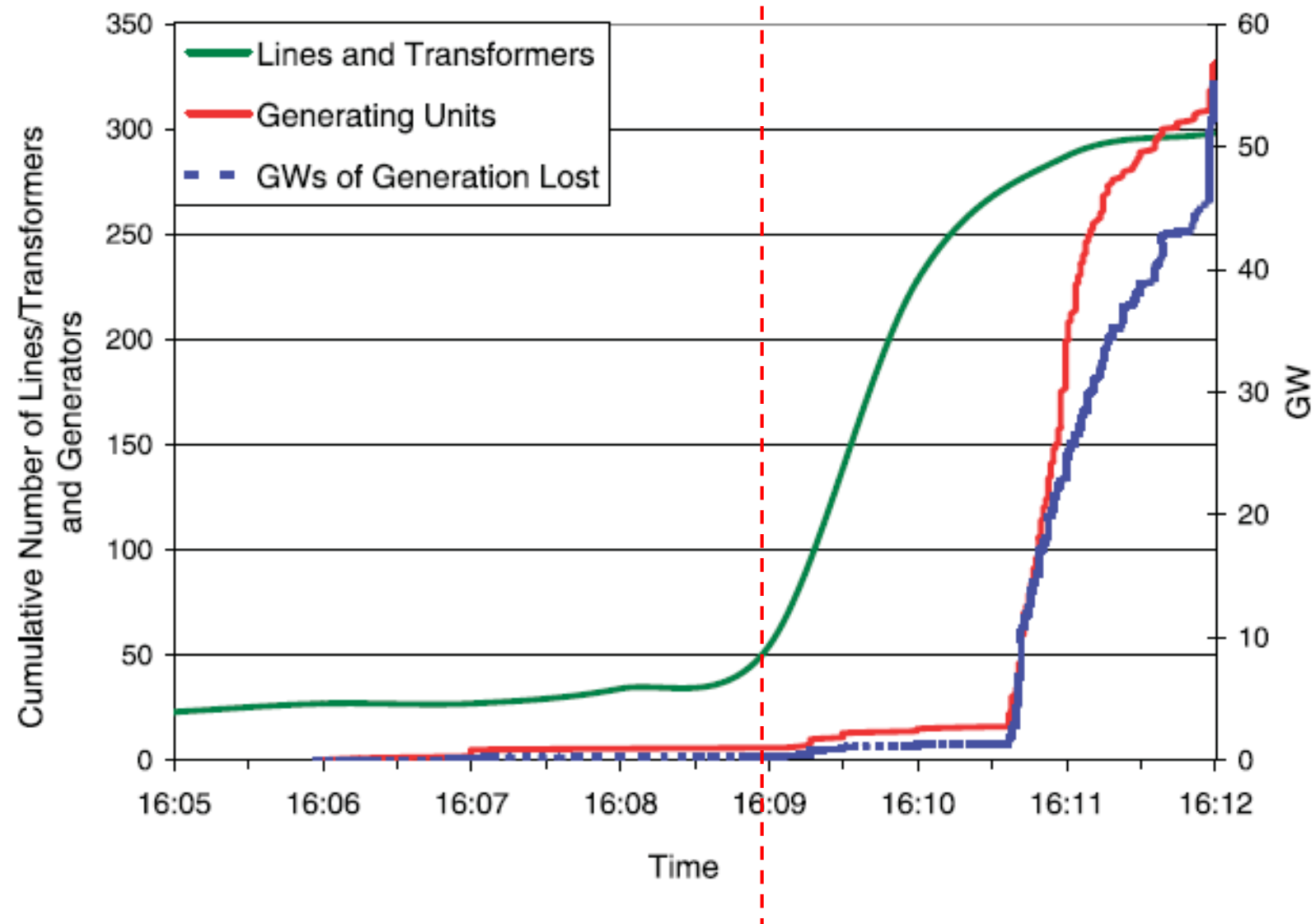
2003 US/Canada blackout



Research questions posed by Controlled Islanding (CI)

- Main problem: optimal clustering
 - how to split a network in a number of clusters that are well-connected internally and with weak external connections
 - Then islanding the clusters (tripping the tie-lines) will not be a big disturbance
- Criteria for clustering
 - Minimise power imbalance of islands
 - Minimise change in power flow patterns
 - Minimise congestion
 - Minimise dynamic stability problems (island should contain only coherent generators)
- Big unresolved question: when to island?

Split the system when the cascade is inevitable



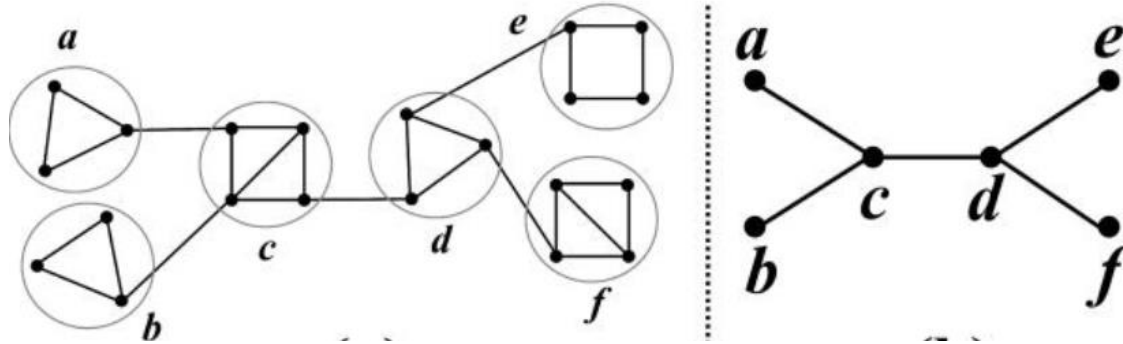
Controlled Islanding

Problems with CI

- Why, despite a significant research effort over the last 20 years, there has been no reported practical implementation?
 - Islanding goes against fundamental instincts of System Operators who always try to keep the system together
 - The islands will generally have power imbalance requiring load/generation shedding meaning more customers would be disconnected
 - A large number of tie-lines linking clusters have to be cut: a big shock to the system which may cause stability problems
 - Resynchronisation needed
 - The risk of unnecessary islanding
- The cure could be worse than the disease
- Research question: can we isolate cascading line trips without islanding?

Tree-partitioning (TP)

- Tree-partitioned network: cluster-level graph forms a tree (no cycles)



- Spectral analysis, using linear DC network model, of the Laplacian matrix
 - Kirchhoff's Matrix Tree Theorem
 - Power Transfer Distribution Factors (PTDFs) and Generalised Line Outage Distribution Factors (GLODFs)
 - Proved that for non-cut set outages (i.e. inside a cluster), GLODF is block-diagonal and therefore the faults are localized
 - line trips inside one cluster (non-cut set outages) do not affect power flows in other clusters

Theorem 10 (Failure localization: non-cut set outage): Suppose a non-cut set F of lines trip simultaneously so that the surviving graph $(\mathcal{N}, \mathcal{E} \setminus F)$ remains connected. For any surviving line $l = (i, j)$:

- 1) GLODF $K_{il}^F = 0$ if l and \hat{l} are in different blocks of \mathcal{G} .
- 2) $K^F := K_{-FF}^F$ has a block diagonal structure:

$$K^F =: \begin{bmatrix} K_1^F & 0 & \dots & 0 \\ 0 & K_2^F & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & K_b^F \end{bmatrix}, \quad (11a)$$

where for $k = 1, \dots, b$ each K_k^F is $|F_{-k}| \times |F_k|$ and involves lines only in block \mathcal{E}_k of \mathcal{G} , given by:

$$K_k^F := D_{-k}(I - D_k)^{-1} \quad (11b)$$

$$= K_k(I - \text{diag}(D_k))(I - D_k)^{-1}, \quad (11c)$$

or in terms of B, C and A :

$$K_k^F = B_{-k}C_{-k}^T A C_k (I - B_k C_k^T A C_k)^{-1}. \quad (11d)$$

Again, since a bridge is a block, a non-cut outage does not impact the branch flow on any bridge. The invertibility of $I - D_k$ follows from Corollary 5 and the block-diagonal structure of D_{FF} . Theorem 10 subsumes Corollary 9 which corresponds to the special case where $F = \{\hat{l}\}$. In that case $K^F = K^{\hat{l}}$ is a size $m - 1$ column vector. If $\hat{l} \in \mathcal{E}_1$ then $D_{FF} = D_{\hat{l}\hat{l}}$ and

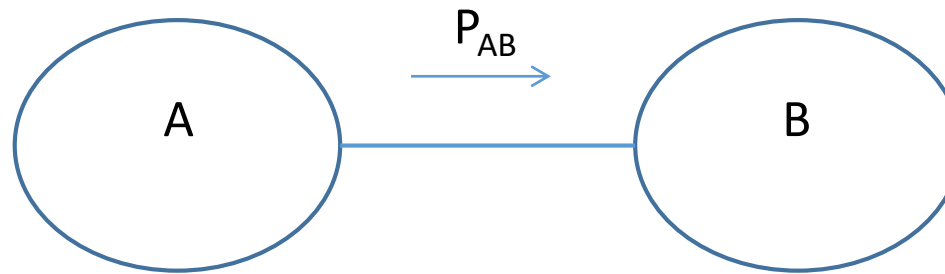
$$K^{\hat{l}} = \begin{bmatrix} K_1 \\ 0 \\ \vdots \\ 0 \end{bmatrix},$$

with $K_1 := D_{-1}(1 - D_{\hat{l}\hat{l}})^{-1}$ and $D_{-1} := (D_{\hat{l}\hat{l}}, l \neq \hat{l}, l \in \mathcal{E}_1)$.

The ability to characterize in terms of the GLODF K^F the localization of the impact of line outages within each block where outages occur is illustrated in the next example.

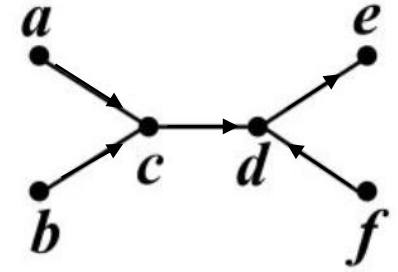
Physical explanation of the fault localisation property of tree-partitioned networks

- S. Low et al proved it using spectral analysis of the network Laplacian – quite mathematical
- A simpler proof here based on physics: consider first two clusters connected by a single tie-line (a bridge)



- The only way one cluster can influence the other is via tie-line flows: if they stay constant, a fault is isolated
- Power transfer P_{AB} depends only on the power imbalance in each cluster: export of A = import by B
- If the power imbalances stay constant (i.e. no generation trips), a line trip in one cluster does not affect power flows in the other cluster

Generalisation to a tree-partitioned network



- There are no cycles in a tree so bridge flows depend only on the tree topology and cluster power imbalances, but not on the internal topology of each cluster

- Proof: KCL

$$p = Cf$$

Vector of N cluster imbalances (injections at tree nodes)

Cluster-level $N \times (N-1)$ incidence matrix

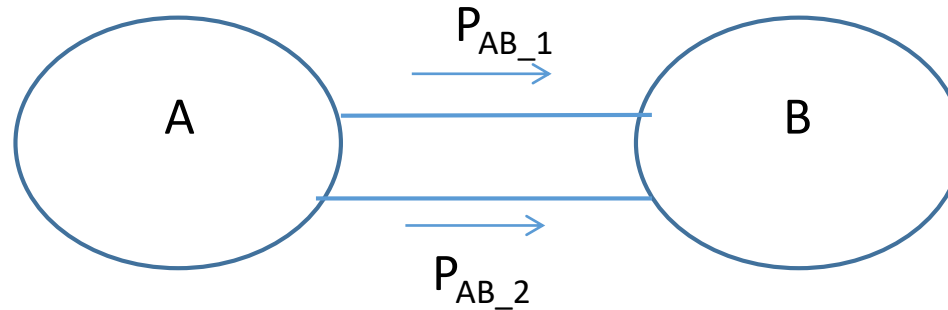
Vector of $(N-1)$ bridge flows

- As the graph is a tree, C has full rank equal to $(N-1)$, $(C^T C)$ is invertible, bridge flows f are unique and equal to

$$f = (C^T C)^{-1} C^T p \quad (\text{Moore-Penrose pseudoinverse})$$

- No dependence on internal cluster topology

Why not leave in two tie-lines linking clusters?

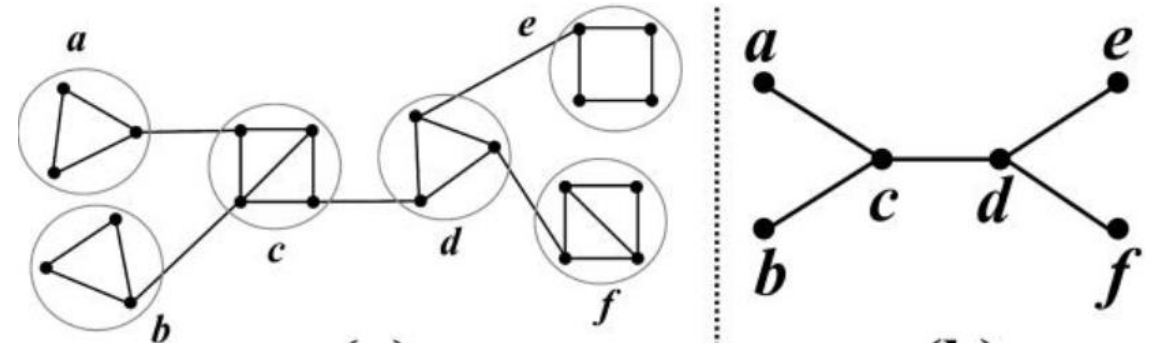


- Fewer lines would have to be disconnected and it would increase robustness: the system would be (N-1) secure
- An internal cluster fault does not affect the total power transfer $P_{AB} = (P_{AB_1} + P_{AB_2})$ as it depends only on cluster imbalances
- However a fault could result in a different distribution of P_{AB} between P_{AB_1} and P_{AB_2}
- Changed tie-line flows would affect power flows in the other cluster
- The fault generally would not be localised
- Working with Steven Low on deriving conditions when a fault would not change significantly tie-line flows

Application of tree-partitioning for emergency control

- S. Low et al suggested that networks should be permanently tree-partitioned to prevent any future cascading blackouts
- This would permanently weaken a network (as it would require switching off some tie-lines) so unlikely to be adopted by utilities
- Instead, use TP as an *emergency* measure, similarly as Controlled Islanding, when a cascading blackout is imminent
- An emergency measure, rather than a permanent one, is more likely to be adopted by utilities

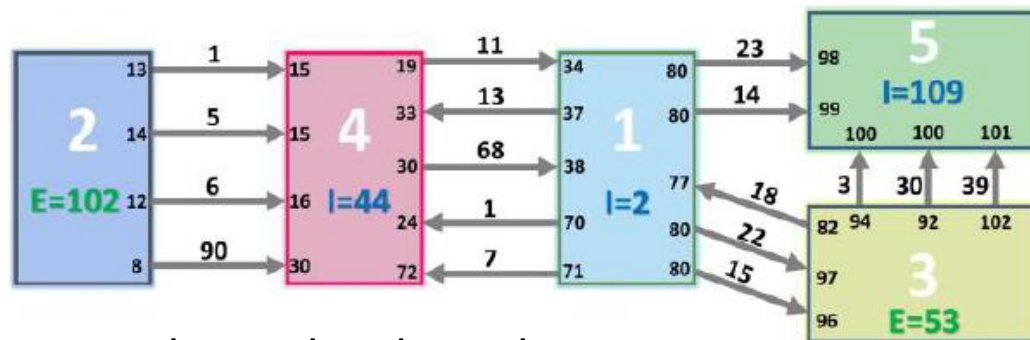
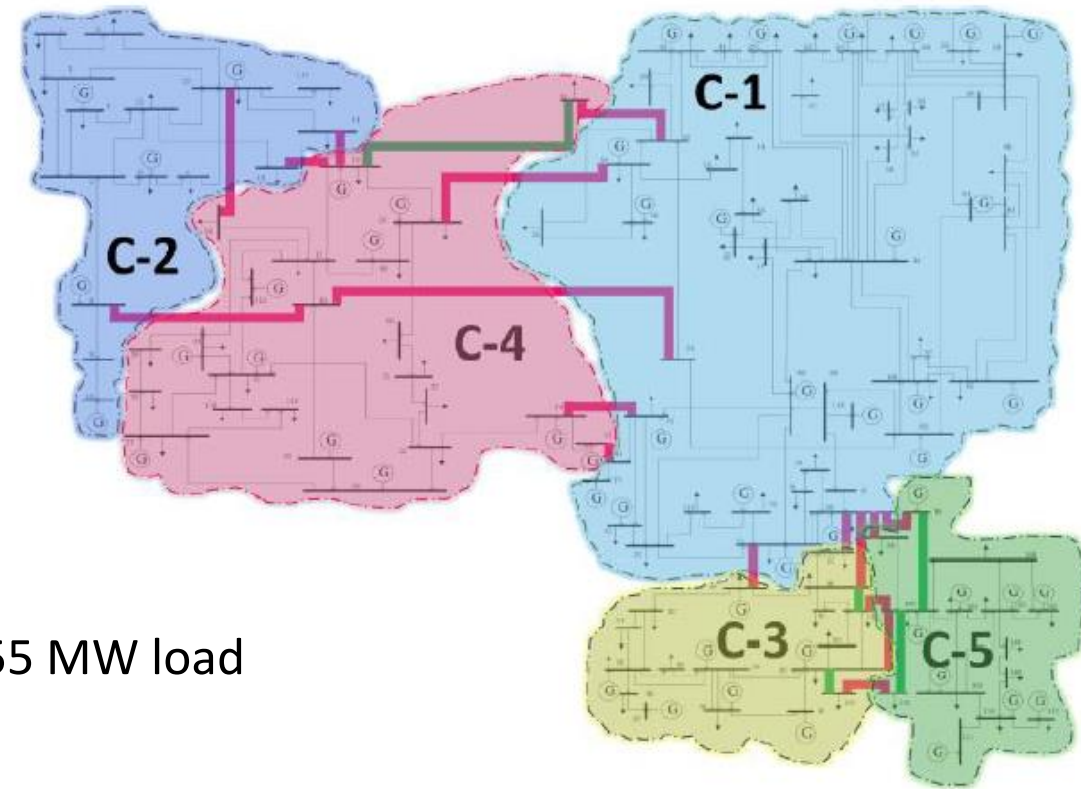
Advantages of TP over CI



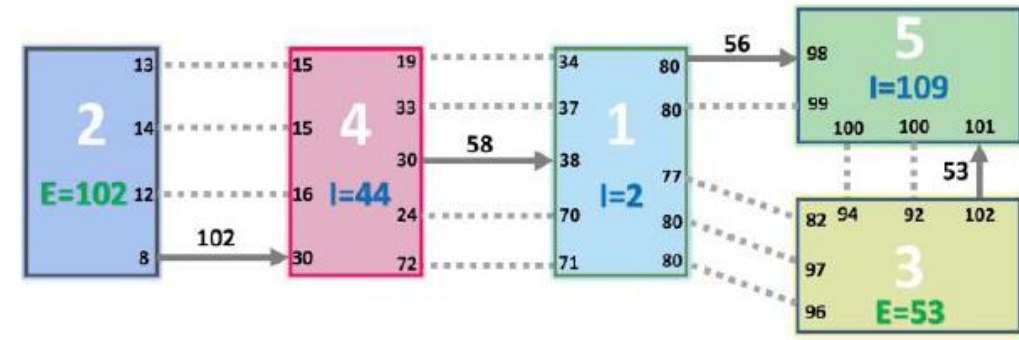
- Both TP and CI achieve localisation of line trips but for TP the bridges stay on so the network graph is still connected
- Power transfers between clusters can still take place (subject to the capacity of the bridges)
 - Reduced need for power balancing actions (load shedding)
- Fewer tie-lines are cut so smaller shock to the system
- No need for resynchronisation
- More likely to be accepted by the industry

Example: IEEE 118 node network divided into 5 clusters

- Clusters determined using spectral clustering with line flows as weights: tie-lines shown in red
- Maximum-weight spanning tree (Prim's algorithm) to determine which tie-lines should be kept as bridges
- CI: all 17 tie-lines are cut, 366 MW total power interruption, 155 MW load shedding needed to balance the resulting islands
- TP: 13 tie-lines are cut, 146 MW total power interruption, no load shedding needed (assuming TP does not cause congestion)



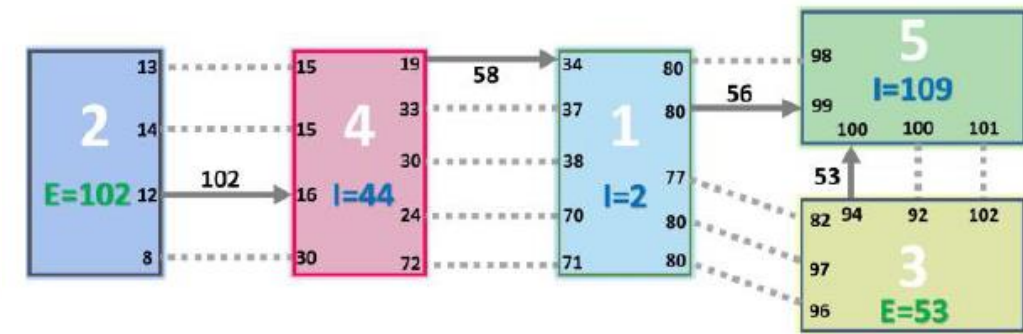
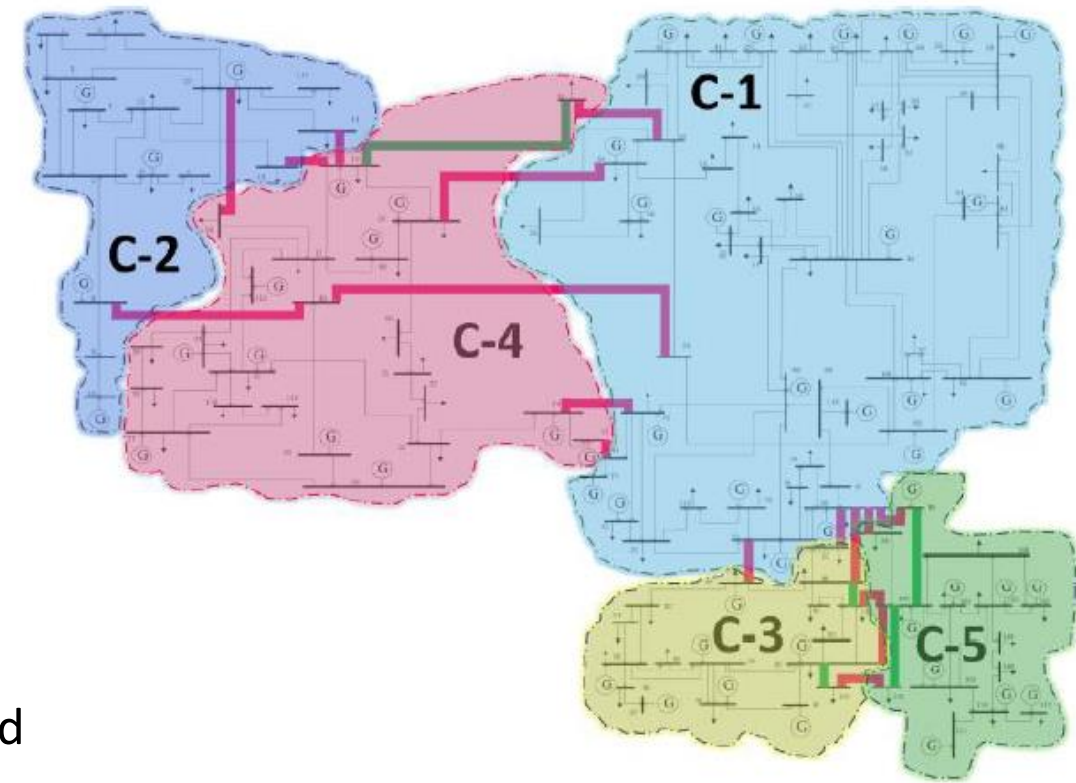
Cluster-level graph



Maximum-weight spanning tree

Minimising load shedding to relieve congestion

- Now let us consider a more realistic case: TP does cause congestion (green lines)
- How to select an optimal spanning tree that minimises load shedding required to relieve congestion?
- Brute force: calculate overloads for all 420 possible spanning trees (Kirchhoff's Matrix Tree theorem)
- Linear Line Outage Distribution Factors (LODF) cannot be used to calculate changes in line flows due to the non-linear effect of multiple outages considered (checked using AC model)
- Using full AC model to calculate overloads is still viable due to a limited number of cases - and tricks possible to speed-up the calculations
- The resulting optimal spanning tree is slightly different than the maximum-weight tree (different tie-lines retained as bridges)

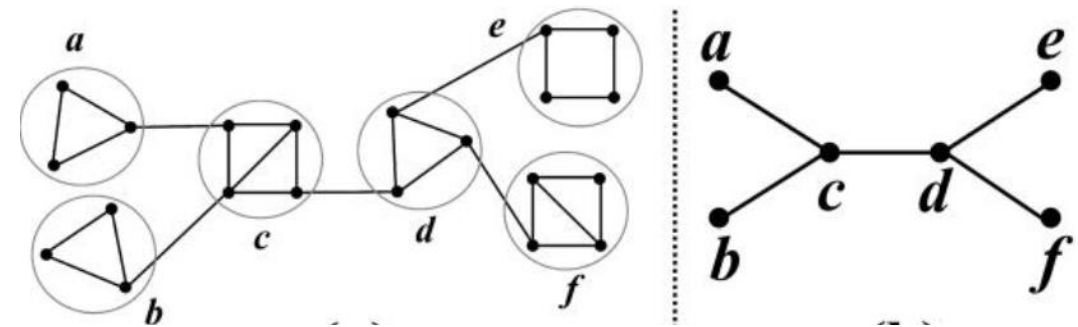


Optimal spanning tree minimising the sum of overloads

Discussion

- The effects of using AC network model
 - Transmission losses: not important
 - Reactive power flows: possible use as line weights for spectral clustering, influence on congestion
 - Voltage effects: line trips in one cluster could cause voltage collapse in the whole network => CI might be needed to separate the “sick” cluster
- Dynamic effects:
 - If clusters are chosen such that they contain only coherent generators, power swings between the clusters could cause the bridges to trip => effectively CI
 - Generator failures often accompany line trips
 - Cluster power imbalances affected => violates the fundamental assumption of TP
 - Frequency response of the whole system - it may, or not, be better than CI
- Generally, *two-step defense*: first try TP as less drastic but, if TP does not manage to localise failures (voltage effects, transient stability, frequency stability), use CI

- The effect of bridge trips (cut set outages)
 - Any bridge trip splits the network - islanding
 - one part has a deficit and the other a surplus of power
 - Power flows in all clusters may be affected
- Include tree-partitioning into a network clustering procedure
 - All known clustering procedures assume that the clusters will be islanded (all tie-lines cut): the tie-lines should be lightly-loaded
 - But for TP one tie-line is kept as a bridge
 - This may change the optimal clustering results: it may make sense to select a heavy-loaded line as a tie-line
 - The subject of current research undertaken with graph theorists – difficult!



Summary

- Controlled Islanding (CI) prevents spreading of cascading line trips but it is a drastic action and therefore unlikely to be accepted by utilities
- A similar effect of localising line failures is achieved when the cluster-level graph is still connected and forms a tree
- Tree Partitioning (TP) is less drastic than CI as the clusters are still connected
 - Smaller shock to the system
 - Less load shedding required
 - No need for resynchronisation
 - More likely to be accepted by the industry
- Further research is needed: AC network model, dynamic effects, generator trips, optimal clustering
- Two-step defense mechanism:
 - First try TP
 - If TP fails to stop a cascade, use CI